



Together we enjoy, create and achieve

# Caversham Park Primary School

## Curriculum Map - Computing - 2024-2025

	Term 1	Term 2	Term 3	Term 4	Term 5	Term 6
<b>Year 6</b>	Systems and networks - internet communication	Digital Media - 3D modelling	Programing & Control 1 - variables	Using Data - spreadsheets	Creativity and Publishing - webpage design	Programming and Control 2 - sensing
<b>Year 5</b>	Systems and networks - sharing information	Digital Media - Video production	Programing & Control 1 - physical computing	Using Data - Databases	Creativity and Publishing - Vector Drawing	Programming and Control 2 - selection
<b>Year 4</b>	Systems and networks - The Internet	Digital Media - Audio Production	Programing & Control 1 - Logo	Using Data - Data Logging	Digital Media - photo editing	Programming and Control 2 - repetition
<b>Year 3 / 4 (B)</b>	Programing & Control - sequencing sounds	Digital Media - Audio Production	Programming and Control - Mazes	Programing & Control 1 - Logo	Digital Media - photo editing	Programming and Control - repetition
<b>Key Stage 1 (B)</b>	Systems and networks -IT around us	Digital Media - Photography and Videography	Programing & Control - Block Coding	Using Data - pictograms	Creativity and publishing - Digital Writing	Programming & Control - Quizzes
<b>EYFS</b>						
<b>Reception</b>	Technology in the Classroom	Digital Art	Programming & Control 1 - Floor Turtles (Beebots)	Taking photos	Digital writing	Programming & Control 2 - mazes